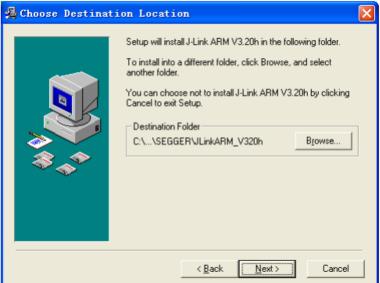
Install driver

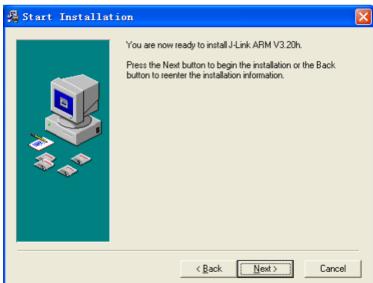
First of all, you need to download the newest driver software from there: http://www.segger.com/download jlink.html

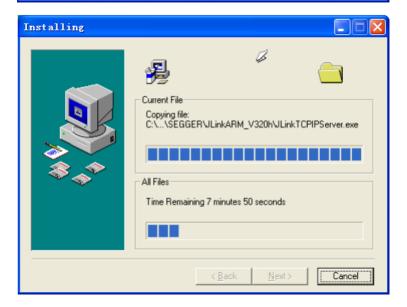
It named J-Link ARM software and documentation pack, includes USB driver, J-Mem, J-Link.exe and DLL for ARM, J-Flash and J-Link RDI. Then just directly installed after unzip the downloaded zip file.

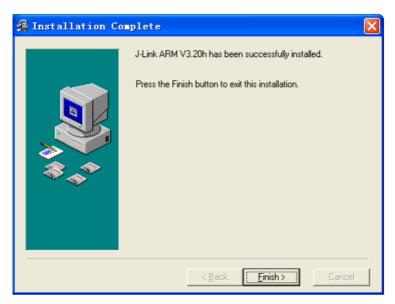












After that, please insert the hardware of J-Link, it will install the driver automatic. When it finish, there will be two desktop shortcut icons, one of them called J-Link ARM can be used to set up and have a test. Next let us read the test data of J-Link.(testing on the 7X256 EK)

And the raw test data:

```
E-link ARM V3.00h

SEGGER J-Link Commander U3.00h ('?' for help)
Compiled Feb 2 2006 15:51:24

DLL version U3.00h, compiled Feb 2 2006 15:50:57
Firmware: J-Link compiled Jan 30 2006 11:25:41 ARM Rev.5
Hardware: U5.20
S/N: 1100001
UTarget = 3.290U
Speed set to 30 kHz
Found 1 JTMC device, Total IRLen = 4:
Id of device #1: 0x3F0F0F0F
Found ARM with core Id 0x3F0F0F0F (ARM7)
J-Link/speed 12000
Speed: 12000HHz
J-Link/testwspeed
Speed test: Writing 5 * 128kb into memory @ address 0x00000000 ....
128 kByte written in 212ms ! (617.1 kb/sec)
J-Link/_
```

How we can set it up with mainstream development environment

1: Use with keil



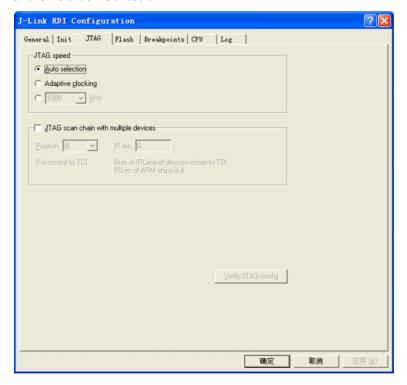
Then choose the "RDI Interface Driver", and click the "Settings"



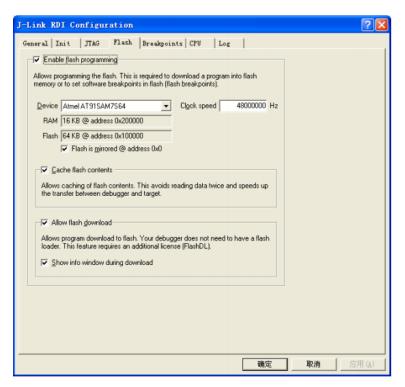
Click the "..." to set up the installation path. Next click the "Configure BOI Driver", it will pop up a window as shown:



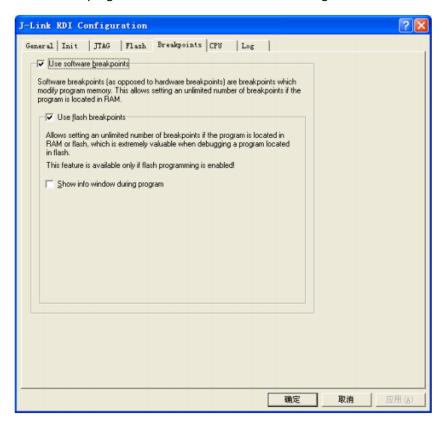
If Native debugging, use the USB port. If LAN debugging, choose the TCP/IP, and Designation a IP of the PC that mounted J-Link.



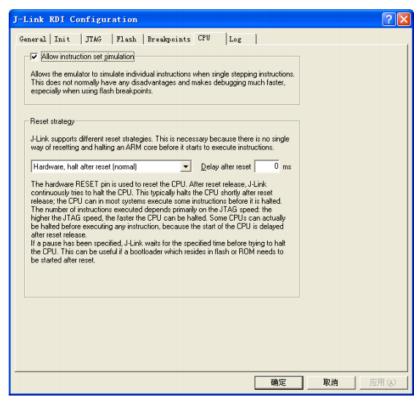
Set up the JTAG speed. Suggest "Auto selecting" if there is "-s" kernel. You could reduce the speed if there something unstable, otherwise, always use the highest speed-12M.



Using the FLASH programming function if your goal chip is the ARM with on-chip FLASH. Like this J-Link will be programmed FLASH before commissioning.



Use this "software breakpoints" function to easy commissioning.



Setting reset mode and the delay time after reset.

If you need to use the "DOWNLOAD" function in the "KEIL". You should have a set as same as "DEBUG" in the "Utilities" menu:





Choose "J-Link Flash Programmer"

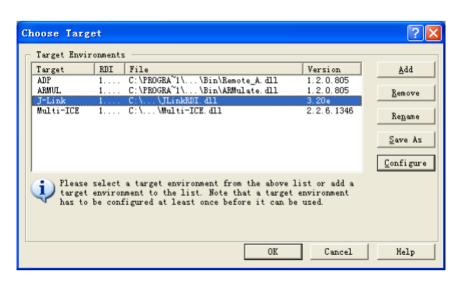


The next steps are same as "Debug" set up.

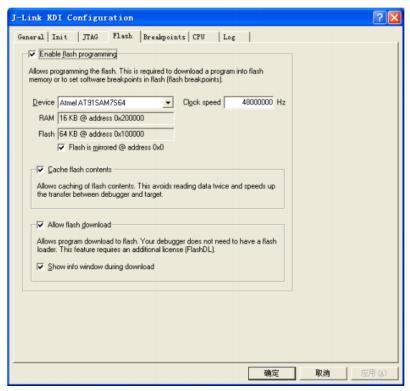
You can use the to download directly.(only support the ARM7/9 chip have FLASH)

2.Use with ADS

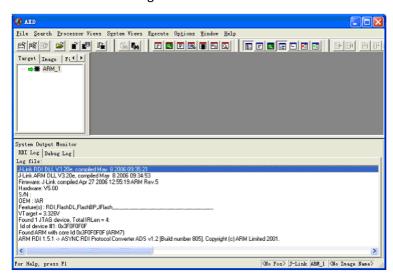
Click the " then choose "JLINKRDI.DLL":



Click pop up a window as below:

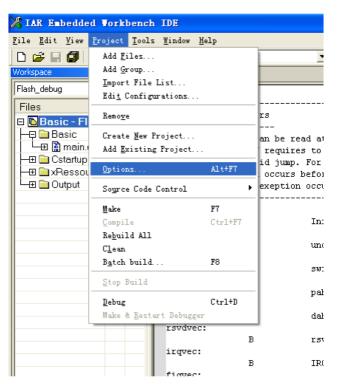


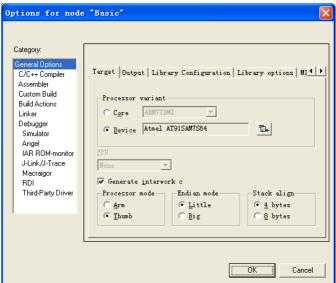
Information after entering the AXD:

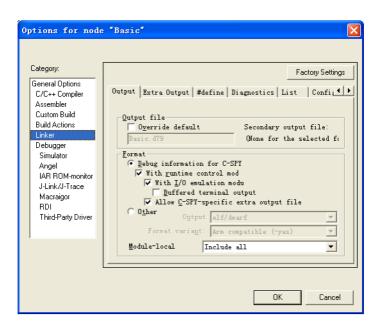


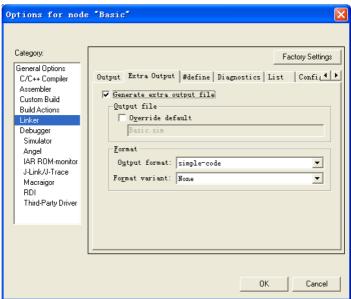
3.Use with IAR:

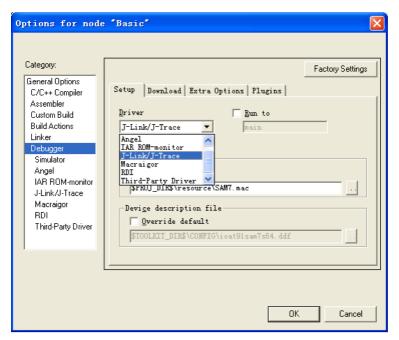
Open a project and enter the settings page as shown below:



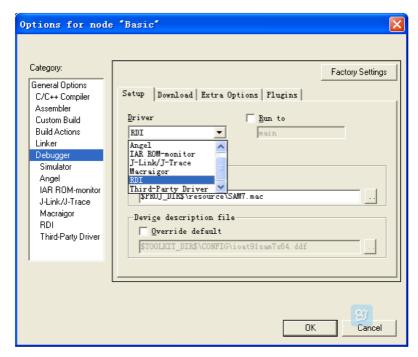




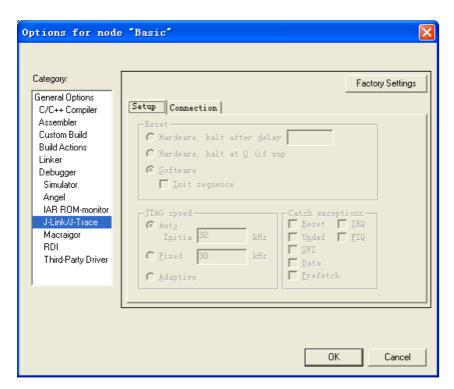




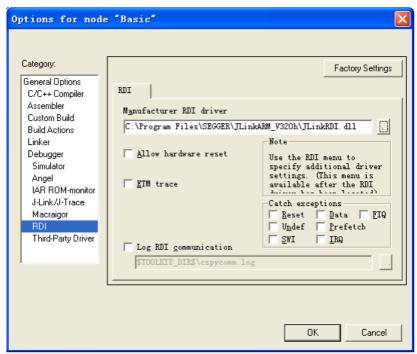
If your J-LINK is full-featured version. You can choose the RDI to promote the performance.



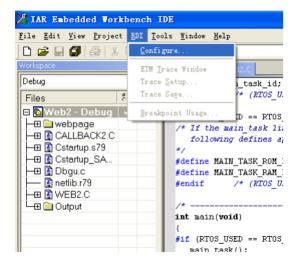
And J-LINK/J Trace do not need to have setup:



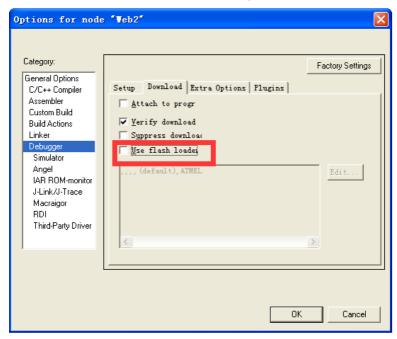
Choose "RDI", you need to designation the path of "JLINKRDI.DLL"



After finishing, it will add a "RDI" menu:



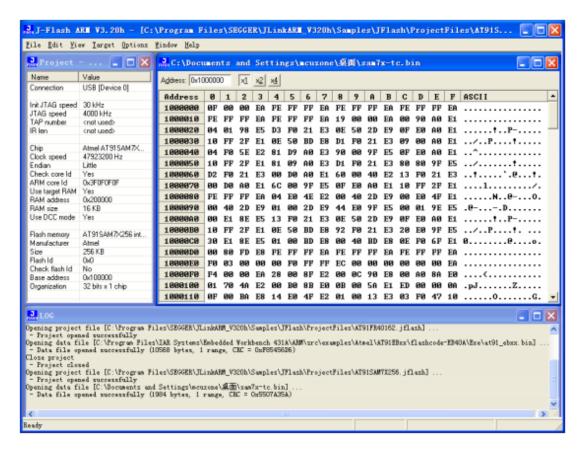
And you can to set up the "JTAG CLOCK, FLASH, breakpoints, CPU and so on. Please not use the "FLASHLOADER" to have flash downloading.



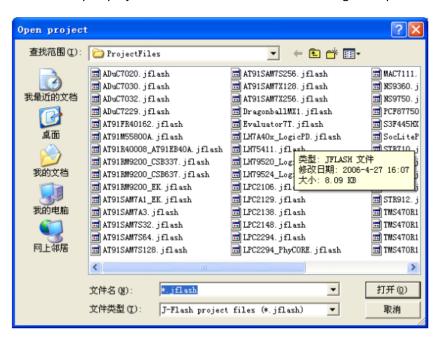
Remove the front tick.

J-FLASH ARM use guide:

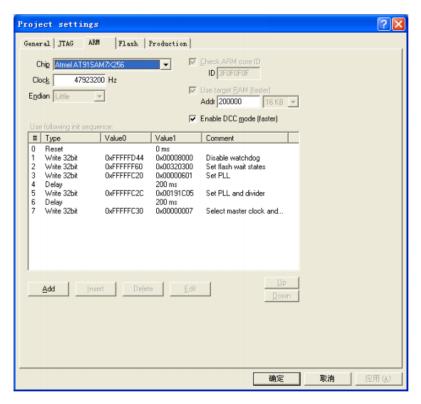
It use for Individually programming "FLASH"



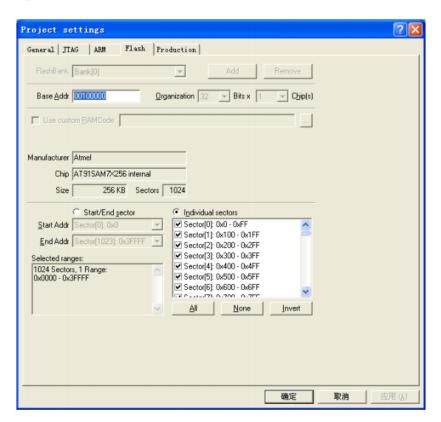
1:Click the "open project" in the "file" menu to choose the goal chip.



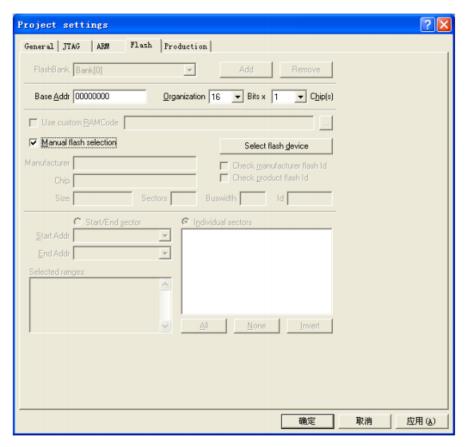
Then click the "Open..." in the "file" menu to open the documents which are need to program. Next "Project settings" in the "Options" menu.

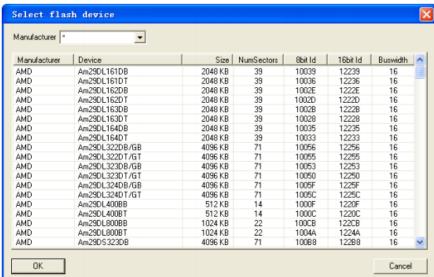


Choose the goal chip in the "ARM" tab. And you need to choose "Generic ARM7/ARM9" if the chip don't have built-in flash.



In the "FLASH" tab, you need to set carefully if your project is newly created by yourself. If you choose the "Generic ARM7/ARM9" in the previous step. You could set the flash model in this "FLASH" tab.





After setting, you can operate on the Target menu, usually follow the below steps: "Connect" \rightarrow "Erase Chip" \rightarrow "Program".

The main operations are done in this menu.

Else J-FLASH ARM start to support XSCALE from 3.30 versions.

